



Seat No. _____

Progressive Education Society's
Modern College of Arts, Science and Commerce (Autonomous)
Shivajinagar, Pune -5

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First Year B.Sc. Animation (Mar-2020)
End Semester Backlog Examination, (2019 Pattern) Semester – I

Course Code: 19CsAniU106

Course Name: 2D Animation - I

Date: 17-03-2020

Time: 10.00 a.m. to 12.00 p.m.

[Time: 2 Hours]

[Max Marks: 60]

Question 1. Answer the following questions in one sentence each. (Any Ten) (10 X 1 = 10)

1. Define 2D.
2. What is FPS?
3. What is Timeline?
4. Define Frame and Key Frame.
5. What is Movie clipsymbol?
6. Which are different drawing modes in Flash?
7. What is Ink bottle tool?
8. What is vector graphic?
9. Define .SWF
10. Define Ruler and Guides.
11. Shortcut key 'Ctrl + Alt + S' represents what?
12. Define GIF animation.

Question 2. Answer the following. (Any Three) (3X 5 = 15)

1. What is Trajectory? Draw trajectory of bouncing ball.
2. What is Masking? Explain the logic of masking in Flash.
3. What is 'Tween'? How many types of Tweens are there in Flash?
4. What is Symbol? Which are different symbols in Flash?
5. Write a note on – 'Layers in Flash'.

Question 3. Answer the following. (Any Three) (3X 5 = 15)

1. Write a note on SWF file format.
2. What are different uses of Flash?
3. What is the difference between Instance and Symbol?
4. What is Motion Preset?
5. Which are different workplaces in Flash?

Question 4. Answer the following. (Any Two) (2X 10 = 20)

1. Draw interface of Flash and name all the parts.
2. What is Motion Guide? Explain with an example and figure.
3. Write the steps of creating swing animation in Flash.